

Technology Drives Growth

In the Solow model, the only thing that produces trend growth is technology, A . We said that A grew at some rate g over time. Where does g come from?

Think of A as ideas of how to combine inputs more efficiently. Better ideas, higher output per worker. So we need to continue to have new ideas to grow.

Economics of ideas are different from economics of goods and services

- Ideas are non-rival. I can use the idea of calculus at the same time as you.
- Ideas are (generally) non-exclusive. I cannot stop you from using calculus.

Because ideas are so different, the economics of producing ideas are different from our standard world of perfect competition.

Economics of Ideas

Ideas are non-rival. Produce them once, and then anyone can use them.

- Ideas have high fixed costs. It took a lot of effort to invent calculus or a new drug.
- Ideas have low (zero) marginal costs. It cost nothing for you to use calculus now. It costs very little to produce one more pill.

The combination of fixed costs and low marginal costs mean ideas have *increasing returns to scale*.

Increasing returns to scale implies that the average cost of the idea (or good that embodies the idea) is higher than the marginal cost of reproducing the idea (or good that embodies the idea)

So ideas (or the goods embodying them) will only be produced if someone can charge more than marginal cost. In other words, there must be *imperfect competition*.

Imperfect Competition

Firms that produce ideas, or goods that embody ideas (like pills, or Microsoft Office, or an iPhone) earn profits by charging a price for the good over marginal cost.

The profits are there to make up for the large fixed cost to coming up with the idea.

Can only sustain these profits by preventing others from using the idea – patents, branding, marketing, copyrights, etc..

Without protection for the idea, firms will not earn profits. Without profits, firms will not undertake fixed cost of R&D to invent new product.

So the growth of ideas, A , depends on there being imperfect competition. Economic growth fundamentally relies on market imperfections.

Population and Ideas

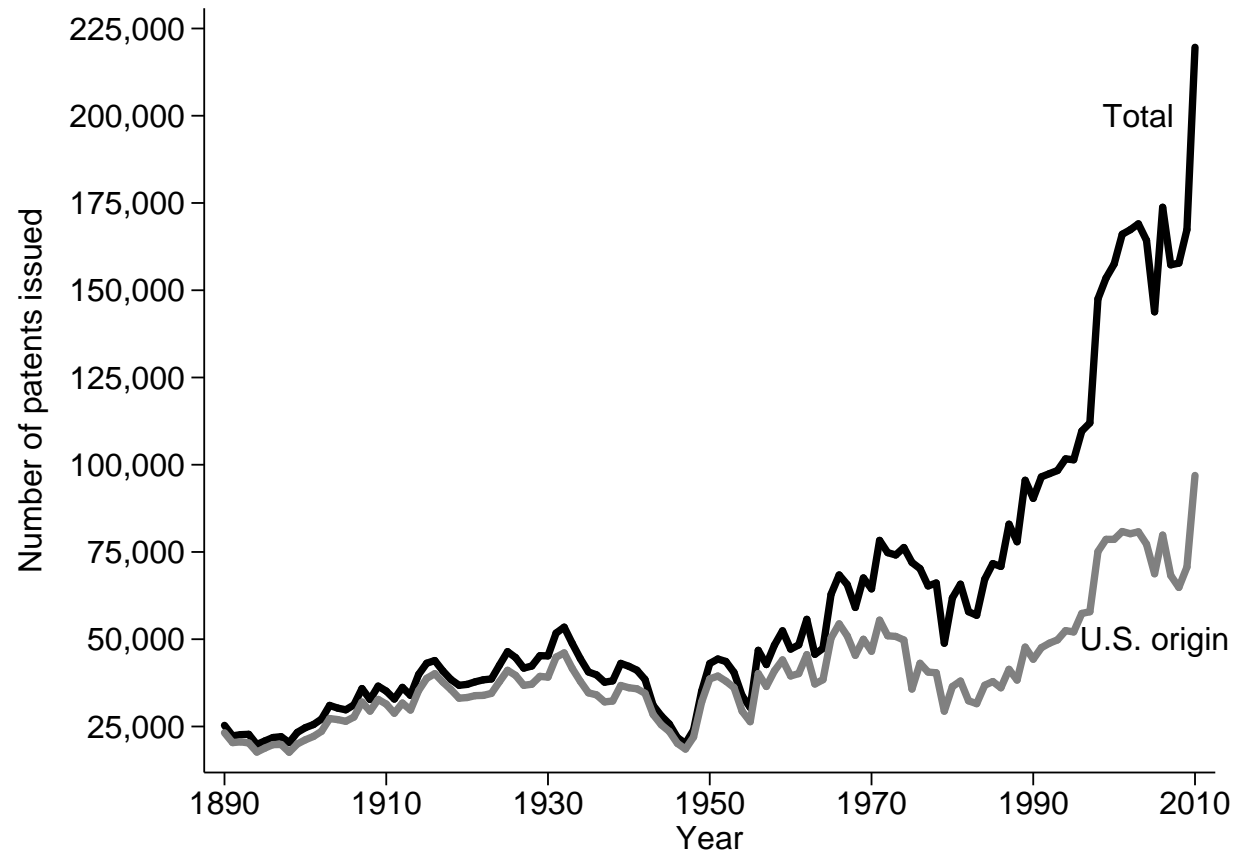
Population is a positive for ideas

- More people means more researchers, thinkers, inventors, etc..
- Ideas are non-rival. So more people does not mean fewer ideas for each of us. We can all use all the ideas all the time. Note difference from capital.
- More people means larger markets. Larger markets mean more profits for firms that use ideas. More profits means more investment in R&D.

All together, population (or scale) will be a *positive* contributor to growth.

Data on Ideas?

Number of patents issued in the U.S.

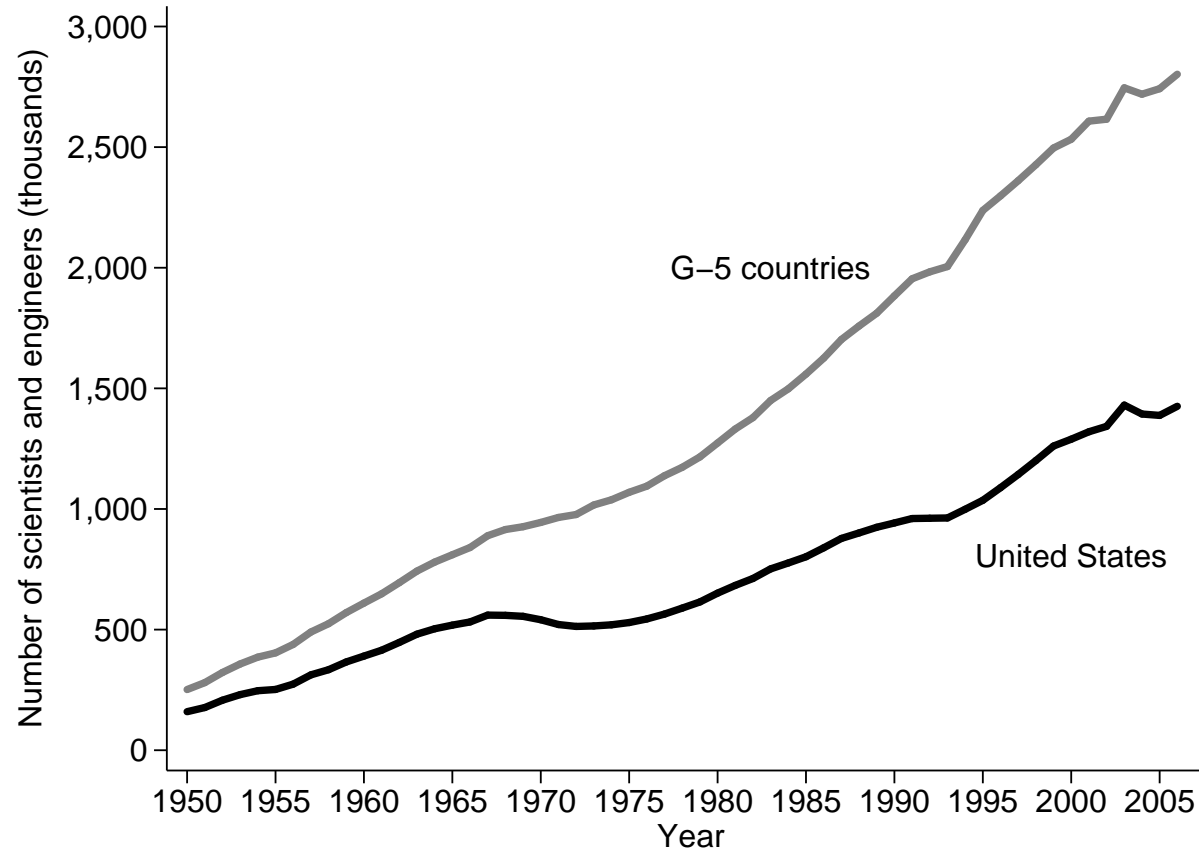


Technological Growth

Economic Growth

Data on Ideas?

Number of scientists and engineers doing R&D in U.S. and G-5.

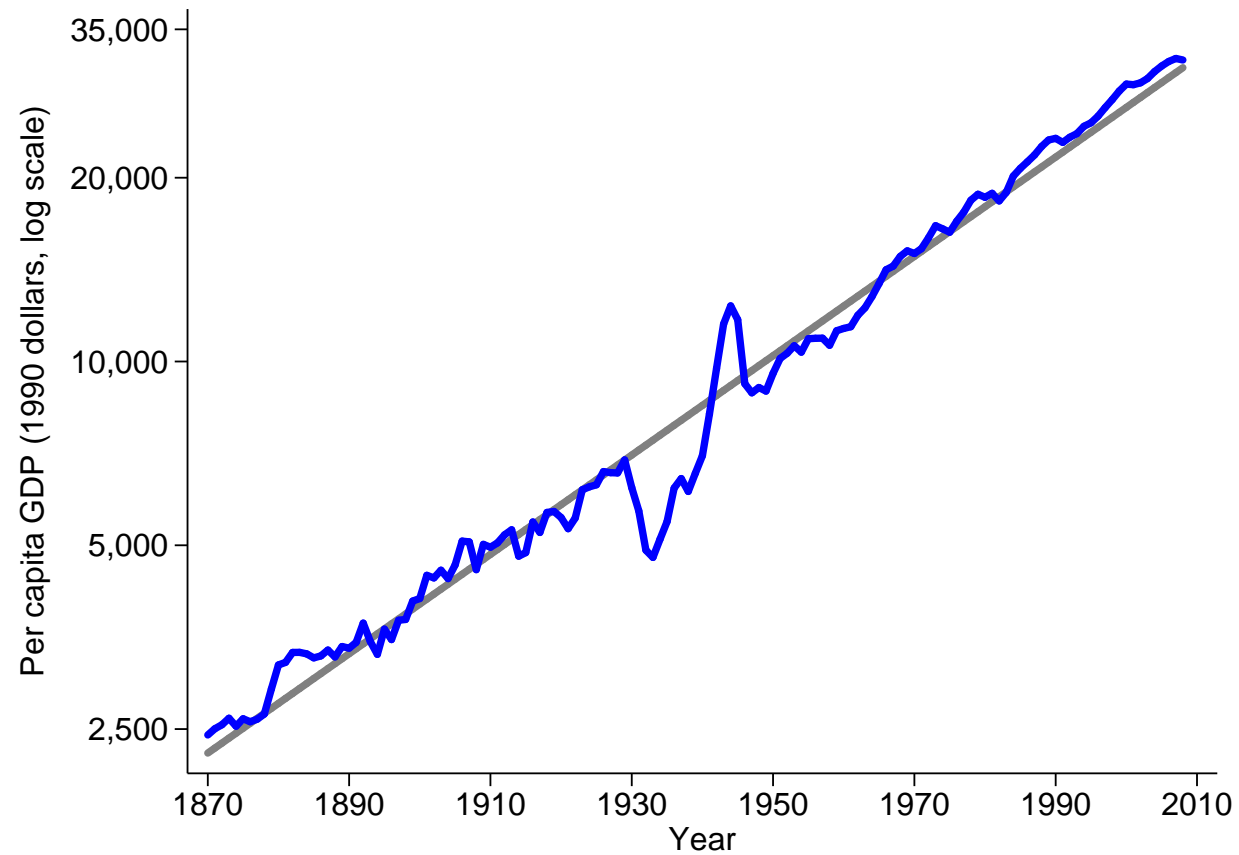


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Ideas and Trend Growth

Note that while the number of ideas, and number of researchers is climbing very rapidly, trend growth in the U.S. has remained very steady. Will want to ensure our model captures that.



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Modelling Ideas

We want some model of the accumulation of ideas. A is the index of “ideas”. How do we accumulate new ideas? Model will have two parts:

- Mechanics of accumulating technology - which will depend on R&D effort exerted
- Economics of how much effort to exert on R&D

Start with mechanics - and this will be sufficient to determine the long-run growth rate g in the economy.

Accumulation of A

If A is the stock of technology (ideas) at any given time, then we'll assume that

$$\dot{A} = \bar{\theta}L_A \tag{1}$$

where L_A are the number of workers (researchers) doing R&D on new technologies, and $\bar{\theta}$ is the rate at which each researcher finds a new idea.

$\bar{\theta}$ depends on

- Total number of researchers working (perhaps duplicating efforts, or economies of scale)
- The existing level of technology, A

Determinants of $\bar{\theta}$

We'll let

$$\bar{\theta} = \theta L_A^{\lambda-1} A^\phi \quad (2)$$

so that

$$\dot{A} = \theta L_A^\lambda A^\phi \quad (3)$$

or the growth rate of A is

$$\frac{\dot{A}}{A} = \theta \frac{L_A^\lambda}{A^{1-\phi}} \quad (4)$$

Interpretations

Change in A is

$$\dot{A} = \theta L_A^\lambda A^\phi. \quad (5)$$

- $0 < \lambda < 1$: This captures how much research responds to number of researchers. If $\lambda = 0$, adding researchers doesn't change rate at which technology grows. If $\lambda > 0$ then adding researchers raises technological growth, but $\lambda < 1$ implies some congestion/duplication.
- $\phi < 1$. ϕ captures effect of technology level on change in technology
 - $\phi > 0$: “standing on shoulders”
 - $\phi < 0$: “fishing out”
 - $\phi = 0$: effects offset each other

Long-run Growth Rate

What is the growth rate of A along a balanced growth path? Meaning, what is the growth rate of A such that \dot{A}/A remains constant?

$$\frac{\dot{A}}{A} = \theta \frac{L_A^\lambda}{A^{1-\phi}} \quad (6)$$

\dot{A}/A will be constant if L_A^λ grows at exactly the same rate as $A^{1-\phi}$. Take logs and derivatives of both sides

$$\ln(\dot{A}/A) = \ln \theta + \lambda \ln L_A - (1 - \phi) \ln A \quad (7)$$

$$\frac{\partial \ln(\dot{A}/A)}{\partial t} = \lambda \frac{\dot{L}_A}{L_A} - (1 - \phi) \frac{\dot{A}}{A}. \quad (8)$$

Along the BGP, we want the growth rate of A to be constant, or the left-hand side should be zero. This means that along the BGP we want

$$\lambda \frac{\dot{L}_A}{L_A} - (1 - \phi) \frac{\dot{A}}{A} = 0 \quad (9)$$

which we can solve for

$$\frac{\dot{A}}{A} = \frac{\lambda}{1 - \phi} \frac{\dot{L}_A}{L_A}. \quad (10)$$

Long-Run Growth Rate

Given

$$\frac{\dot{A}}{A} = \frac{\lambda}{1 - \phi} \frac{\dot{L}_A}{L_A}. \quad (11)$$

we see that the growth rate of A along the BGP depends on the growth rate of researchers. What is the growth rate of L_A ? It can only be

$$\frac{\dot{L}_A}{L_A} = n \quad (12)$$

along the BGP. If $\dot{L}_A/L_A > n$, then eventually 100% of workers would be researchers, and no one would do any production work. This implies that

$$\frac{\dot{A}}{A} = \frac{\lambda}{1 - \phi} n \quad (13)$$

is the long-run trend growth rate.

Trend Growth

Given

$$\frac{\dot{A}}{A} = \frac{\lambda}{1 - \phi} n \quad (14)$$

note that trend growth is a positive function of n . That is, the faster population grows, the faster technology grows. Why? Because more people means more researchers, and more researchers means more ideas.

To see a little more intuition, set $\lambda = 1$ and $\phi = 0$. So we have

$$\dot{A} = \theta L_A \quad (15)$$

and

$$\frac{\dot{A}}{A} = n \quad (16)$$

Top equation says that the absolute change in technology is proportional to the number of researchers. Without L_A rising, eventually \dot{A}/A would equal zero. Only with population growth, and growth in L_A , will technology continue to grow.

Special Case

Romer's original growth model set $\lambda = 1$ and $\phi = 1$, for

$$\dot{A} = \theta L_A A \quad (17)$$

or

$$\frac{\dot{A}}{A} = \theta L_A. \quad (18)$$

For Romer, an increase in the number of researchers led to an increase in the *growth rate* of technology. If this were true, then the trend growth rate of output per worker should have been rising over the 20th century.

Because growth rate is so steady over modern history, the assumption that $\phi = 1$ cannot be right. Almost certain that $\phi < 1$.

A Little Economics

So far, this description is completely mechanical. g depends on the values of λ , ϕ , and n . Aren't there economic choices to be made?

Yes. The choice we'll focus on is what fraction of the total labor force is actually used to do research.

Let

$$L_A = s_R L \tag{19}$$

where s_R is like a savings rate. $0 < s_R < 1$ is the fraction of workers doing R&D.

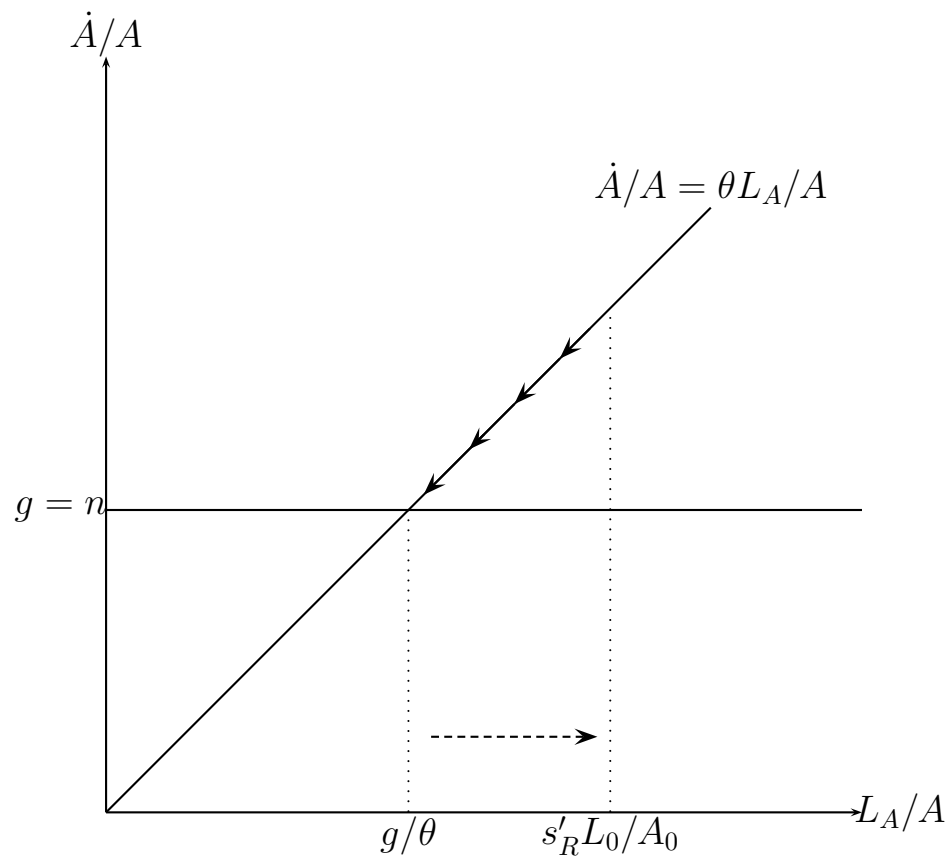
If $\phi < 1$, then s_R has no effect on the long-run *growth rate* of A , only on the *level* of A .

Analyzing the Change

We assume that $\lambda = 1$ and $\phi = 0$, so

$$\frac{\dot{A}}{A} = \frac{\theta s_R L}{A}. \quad (20)$$

What happens if s_R goes up to s'_R ?

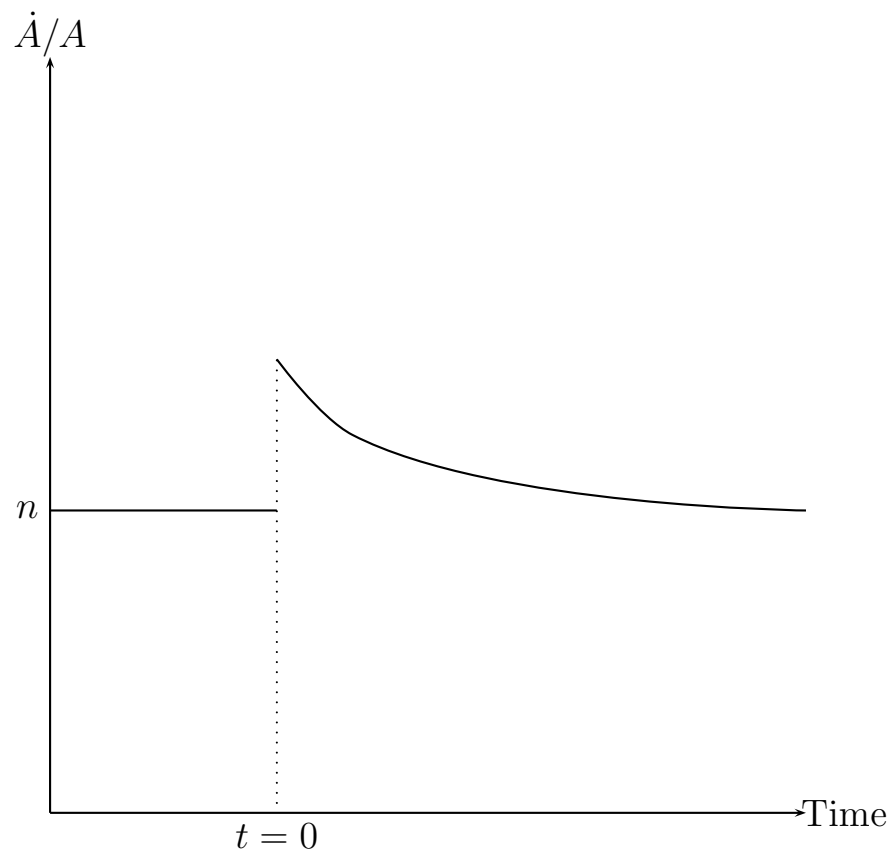


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Temporary Growth effect

The shift up in s_R has a temporary effect on the *growth rate* of A , but does not change the long-run growth rate. Eventually it must be that $g = \dot{A}/A = n$ again.

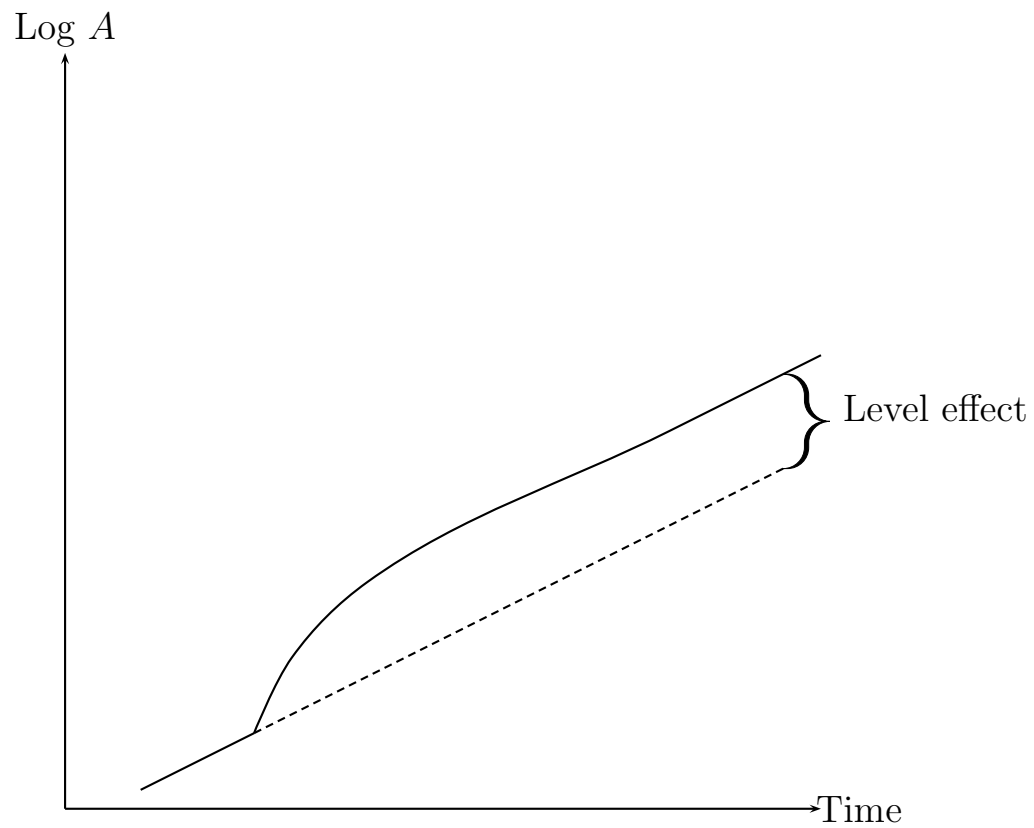


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Level Effect

The shift up in s_R does permanently raise the *level* of A .



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Embedding in Solow Model

We now have model for technology growth. How does that fit in the Solow model? One change to make. With s_R people researching, only $(1 - s_R)$ are working, so

$$y = k^\alpha (A(1 - s_R)L)^{1-\alpha} \quad (21)$$

and along the balanced growth path

$$y(t) = A(t)(1 - s_R) \left(\frac{s}{\delta + n + g} \right)^{\alpha/(1-\alpha)}, \quad (22)$$

Fewer people working means lower output per worker.

Incorporating Endogenous Technology

Repeating

$$y(t) = A(t)(1 - s_R) \left(\frac{s}{\delta + n + g} \right)^{\alpha/(1-\alpha)}, \quad (23)$$

What is $A(t)$? Along the BGP we know that $\dot{A}/A = g$. This means that

$$g = \frac{s_R L}{A} \quad (24)$$

along the BGP. We can rearrange to find the value of A along that balanced growth path

$$A(t) = \frac{s_R L(t)}{g} \quad (25)$$

where we added (t) to be clear that A is growing along with population over time.

Add to the BGP for $y(t)$ above to get

$$y(t) = \frac{s_R L(t)}{g} (1 - s_R) \left(\frac{s}{\delta + n + g} \right)^{\alpha/(1-\alpha)} \quad (26)$$

Implications

Repeat

$$y(t) = \frac{s_R L(t)}{g} (1 - s_R) \left(\frac{s}{\delta + n + g} \right)^{\alpha/(1-\alpha)} \quad (27)$$

and what do we see?

- s_R has conflicting effects on the level of output per capita. You can do so much research that the level of $y(t)$ actually goes down because of a lack of workers.
- Conflicting effects of population. There are scale effects, so if $L(t)$ is bigger, we have higher output *per worker*. More people means more ideas.
- Faster population *growth* means a lower *level* of output per worker. Recall that $g = n$. Fast-growing populations increase A so fast that it makes it harder to find new technologies. Also dilutes capital per worker as in Solow.